USING E-TEXTBOOKS FOR TEACHING COMPUTER GRAPHICS AND GLOBALIZING IT

Zaripov Olimjan Quvondiq o'g'li
Independent researcher of the Nukus state pedagogical Institute named after Ajiniyaz

ABSTRACT

The article gives instructions and suggestions for teaching and popularization of the subject of computer graphics on the basis of modern electronic textbooks and their use.

Keywords: Computer graphics, raster, vector, fractal graphics, Learn Graph, image, object, animation, 2D and 3D graphics.